



1. No threatening or abusing of players, staff, or visitors. Violators will be removed from the poker area and incur a penalty of a minimum of 5 min to indefinite, depending on severity of the incident, from the poker area and/or the rest of the building.
2. All chips must remain visible. Any chips in pockets or concealed while transporting will be dead.
3. Do not remove chips from a table unless directed to do so by staff.
4. Cards in play must be visible to all players at the table and not obstructed by hands or other objects.
5. Any chips over the bet line are in play at all times unless otherwise stated verbally before the chips break the plane of the line. If a player is to call a bet and puts more than the call amount, unless the extra chips add up to 50% or more to a raise, the extra chips will be returned. Betting out of turn will cause all chips to stay in the pot. Further action explained: player "A" has action, player "B" calls out of turn. If player "A":
 - Raises, then the call remains in the pot but player "B" has the option to complete the raise or to fold and release call to the pot.
 - Calls or folds, then the call will remain in the pot.But, if player "B" instead raises out of turn and player "A" decides to raise:
 - If the raise of "B" is not 50% to a call, player "B" can either; re-raise, fold and sacrifice what is in the pot, or to call. (Because the raise from "A" initiates the significant change in action for player "B" to reopen the betting.)
 - If the raise of "B" is more than 50% to a call, player "B" can either; call, or raise for the same reason as above.
6. One chip rule is always in effect and will signify a call. Multiple oversized chips that cover an initial bet or a raise will also be a call. (I.E. Bet is 600\$ and player puts two 500\$ chips that equal 1k\$, the result is still a call even though there is 2 chips that add up to more then 50% of a raise.
7. Please no cell phones while in a hand and no talking on the cell phone while at the table. Please be at least 4 feet from the table while talking on cell phone. Text messages at the table are fine so long as it is not to someone else at or near the table. Hands can be called dead if a player is on the phone or text messaging while in a hand.
8. Please silence all cell phones. The rings are distracting to players.
9. Please respect players in game. Do not sit at the table where players are playing or talk while near the table while players are in a hand.
10. Tables will be balanced to be within one (1) player of each table. Tables at 7-9 handed will not be balanced until a table has six (6) players and another table has 8-9 players.
11. Late registrants for any event will be subject to the following rules in addition to all other rules. A late registrant is defined as a player that registers for an event after the tournament has officially started. - All late registrants will start the tournament with a full chip stack.
 - For the first round the late entry player will be allowed to sit down and begin play immediately.
 - For late entries that come after the first round, the new participant will have to wait until their big blind to start play.
 - All late entries will be placed on the reserve list until a seat becomes available or when 5 players are on the reserve list, and then a new table will be opened.
 - During the first round of play seats 6 and 9 may be reserved for entries from the tournament running previously.
12. We reserve the right to refuse service to any one for any reason.
13. Absolutely NO weapons.

Rules are subject to change at anytime at the club's discretion.